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|  | Concept Assignment 5 Submission  PLTW Computer Science CSP Core Training |

# Event-Driven Programming

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|  | Part 1: Create Python UI |

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| 1. Activity 1.5.1: Submit either Task Part 1 (artifact) or Task Part 2 (essays) as directed by your Master Teacher. |
| Replace this text with your response. |

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| 1. Activity 1.5.3: Submit working code for steps 11, 17, and 22. |
| Replace this text with your response. |

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| 1. Problem 1.5.4: Submit documentation and working code for UI. |
| Replace this text with your response. |

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|  | Part 2: Considering Classroom Implications |

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| 1. Write a reflection about the things you’ve learned today. Consider highlighting new things you’ve learned, items you need to consider for implementing this in your classroom, and ideas and suggestions you’ve heard from others. Use the questions in Part 2 of the assignment as prompts, but don’t feel limited or constrained by just those questions. |
| Replace this text with your response. |